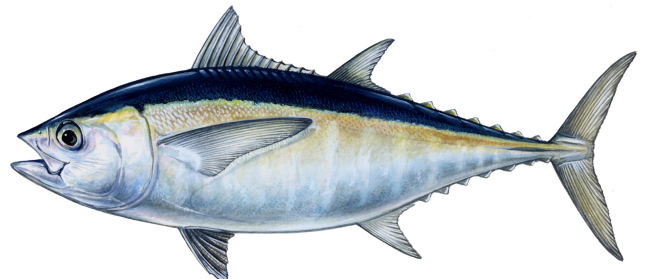

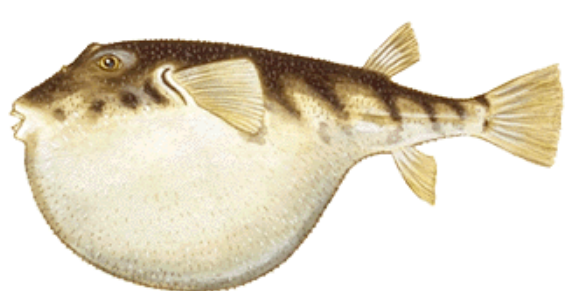
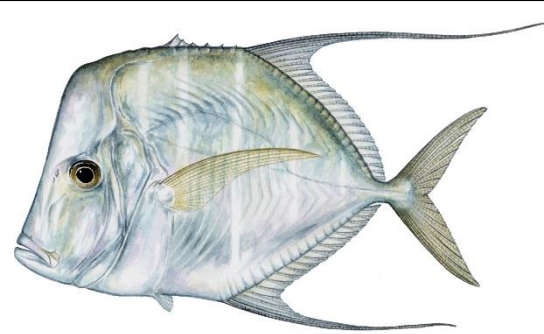


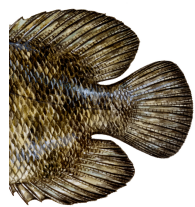

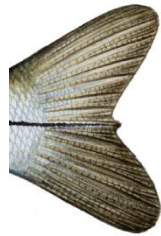



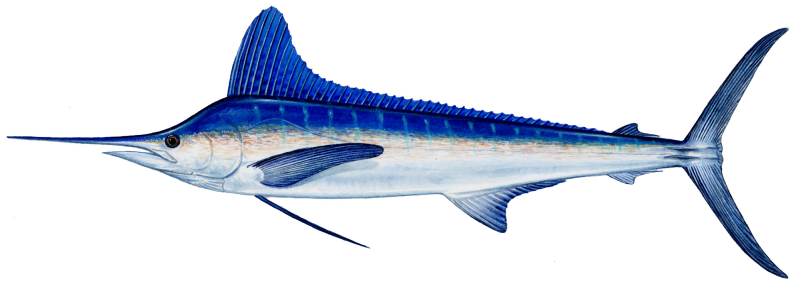


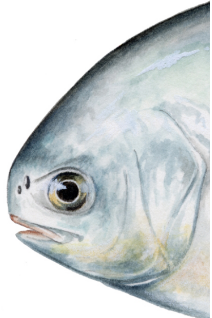
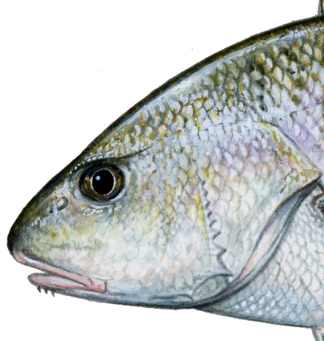


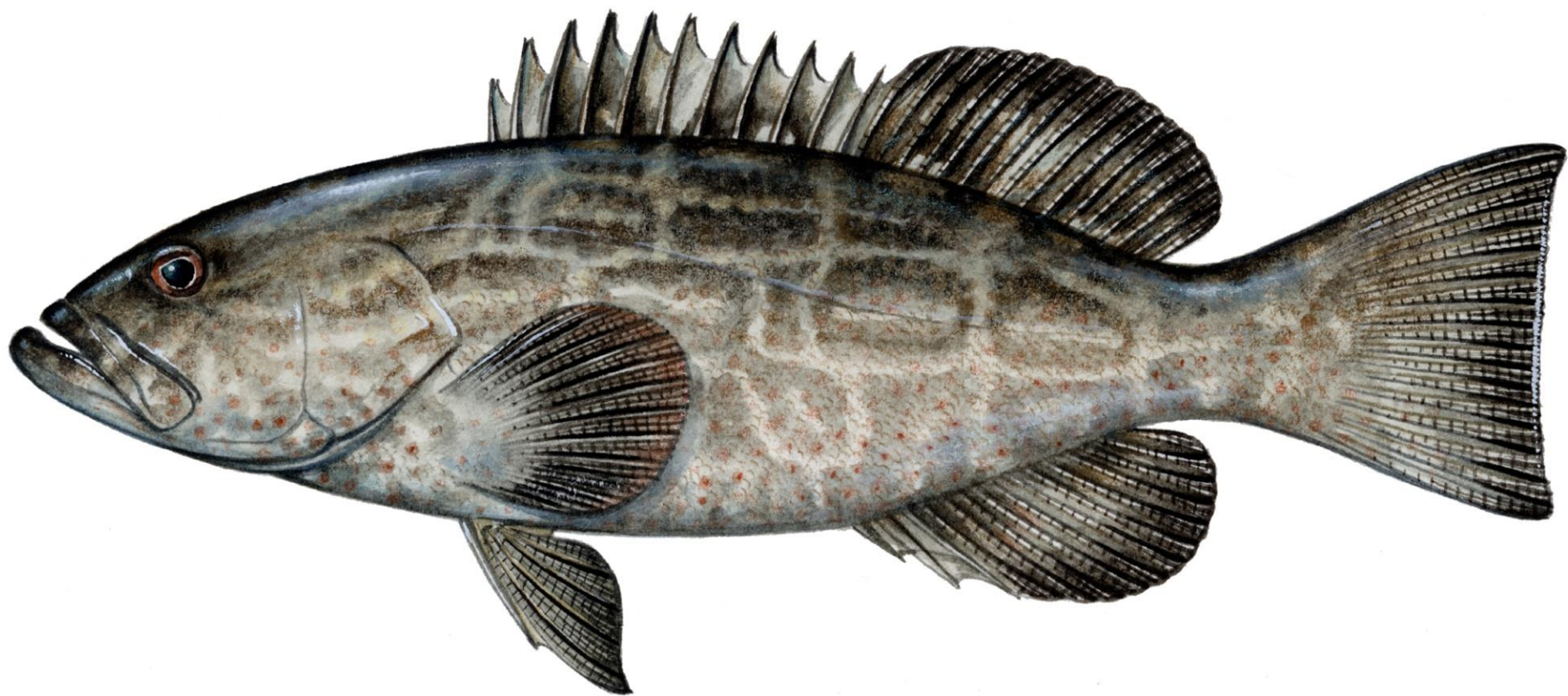
Body Shape		Description	Example
Fusiform		Streamlined and football shaped; can swim very fast and for long distances	Tuna
Depressed		Flattened from top to bottom like a pancake	Stingray
Spherical		Rounded like a ball; very slow swimmers	Pufferfish
Compressed		Flattened side to side	Lookdown
Ribbon-like		Long and thin like a snake	Eels

Tail Shape			
Tapered		Slow swimmers	Eels
Rounded		Capable of short bursts of speed	Tripletail
Squared		Capable of short bursts of speed	Groupers
Forked		Fast swimmers for short bursts	Snook
Lunate		Very fast swimmers for long distances	Tuna

Body Color			
Camouflage		Matches surroundings to blend in and hide	Flounder
Disruptive		Spots and stripes diffuse the fish’s outline	Pigfish
Counter-Shading		Dark back blends in with the ocean bottom, light belly blends in with the sky	White Marlin
Deceiving		False eyespots confuse predators	Red Drum

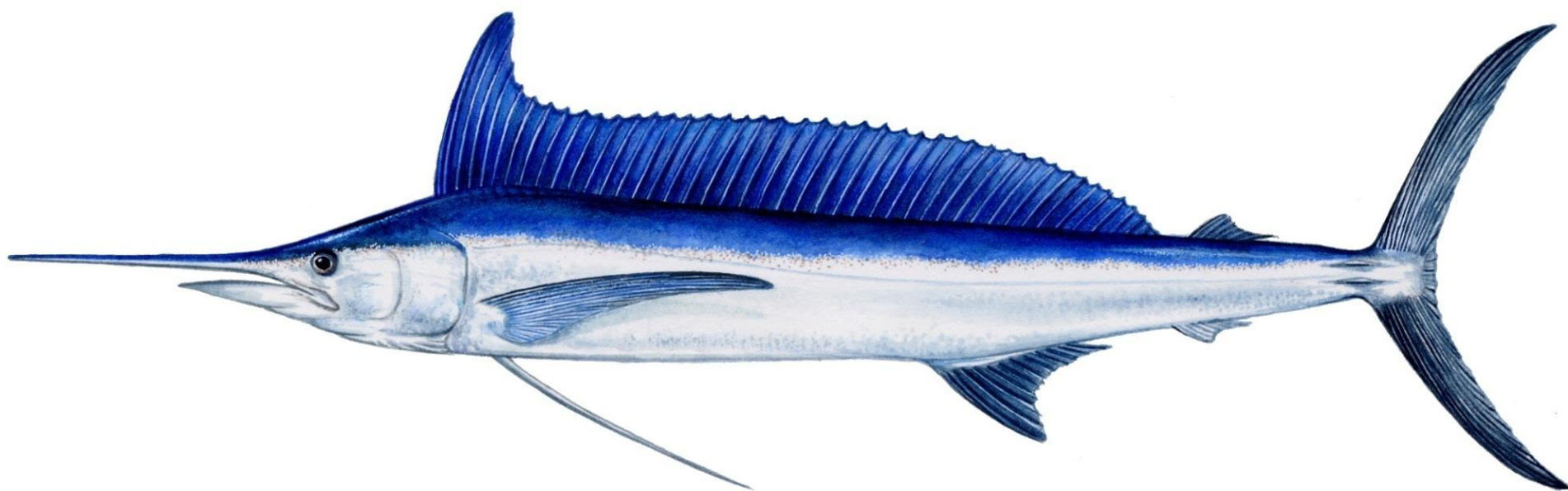
Mouth Orientation			
Superior		Points upward to eat from the surface	Tarpon
Terminal		Points straight forward to feed anywhere in front of them	Permit
Inferior		Points downward to eat from the bottom	Atlantic Croaker



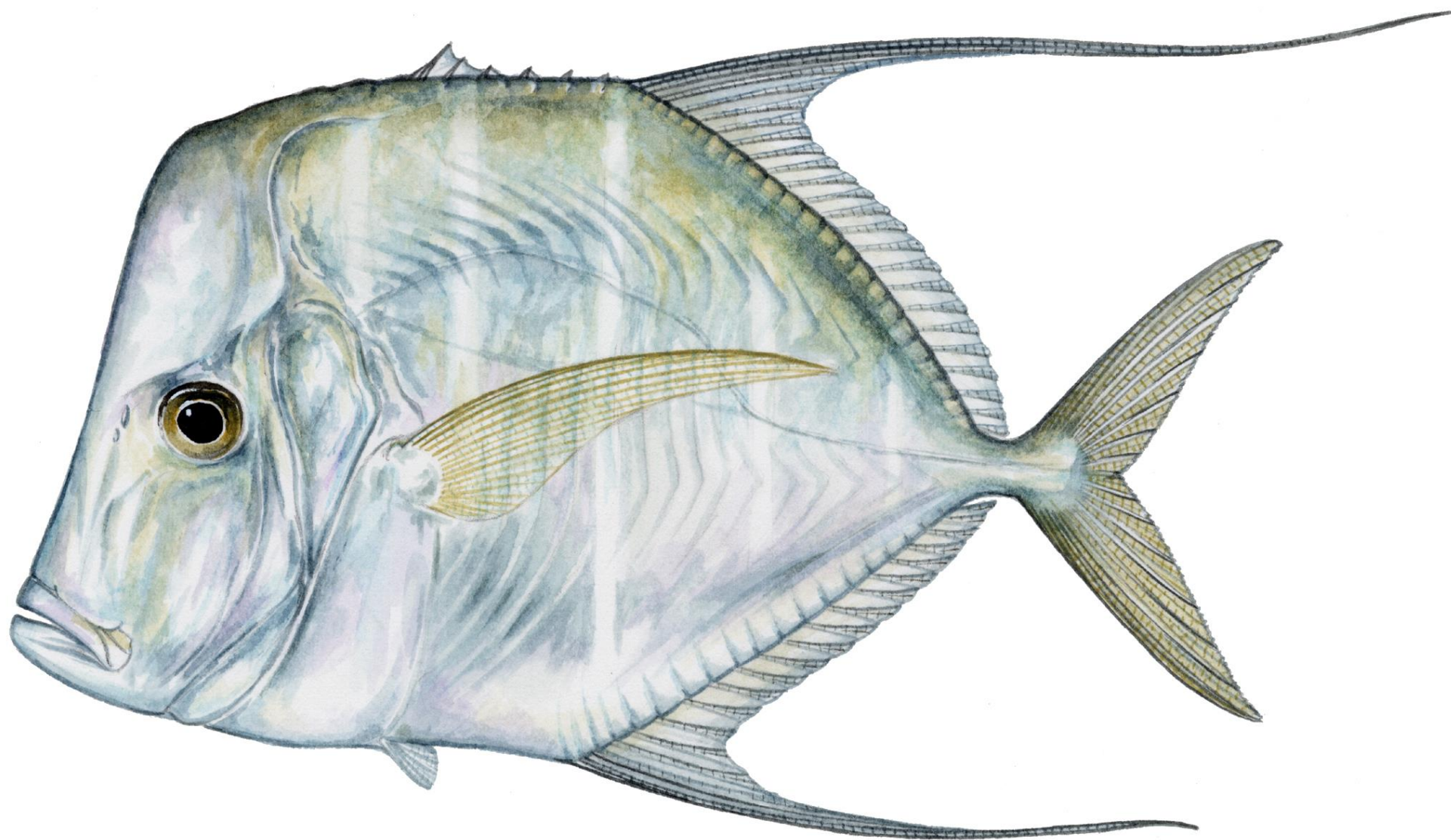


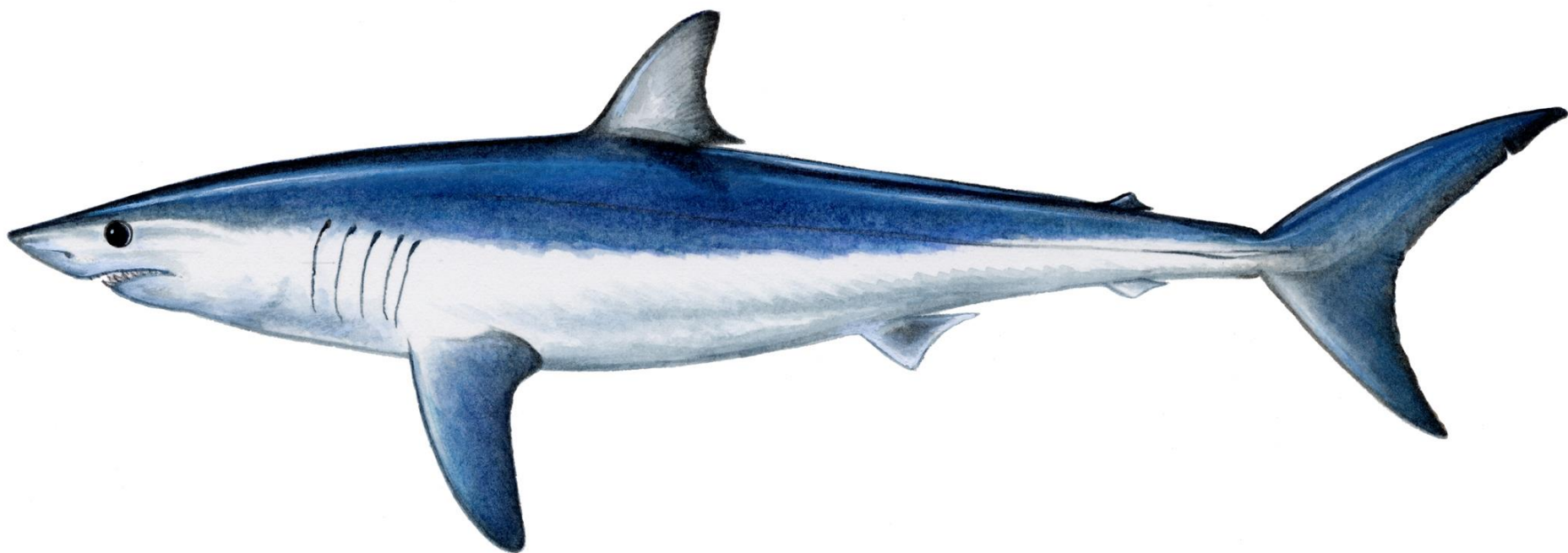












**Squared
Tail**

Spherical Body Shape

Disruptive Coloration & Counter- shading

Terminal Mouth

**Squared
Tail**

Fusiform Body Shape

Disruptive Coloration

Superior Mouth

Tapered Tail

Depressed Body Shape

Camouflage Coloration

**Specially
Adapted
Mouth**

Rounded Tail

Compressed Body Shape

Camouflage & Deceiving Coloration

Superior Mouth

Lunate Tail

Fusiform Body Shape

Counter- shading

Inferior Mouth

Forked Tail

Fusiform Body Shape

Disruptive Coloration

Terminal Mouth

Lunate Tail

Compressed Body Shape

Superior Mouth

Forked Tail

Fusiform Body Shape

Counter- shading

Inferior Mouth